

# Game Developer Conference

Contributed by Yadi Ziaee  
Tuesday, 25 August 2015  
Last Updated Tuesday, 25 August 2015

Please visit us at Digital Immersive Community website. [Digitalimmersivecommunity.com/Blog](http://Digitalimmersivecommunity.com/Blog) Game Developer Conference (GDC 2016) San Francisco CA, Repurposing COTS Games Ziaeehezarjeribi, Y., Graves, I., & Gentry, J. (2010). From theory to practice, repurposing COTS games for P-12. In A Hirumi (Ed.), Digital Video Games for Pr-12 Education: Engaging Learning through Interactive Entertainment. Ingrid Graves & Yadi Ziaeehezarjeribi Presenters on Submission: Microblogging with University Students 24/7: Twitter Comes of Age. AECT 2010 presentation in Anaheim Wednesday October, 27 3:30pm to 4:30pm

2009 AECT International Convention Meeting the Challenges of Traditional Learners in a 3D Virtual Environment: Preservice Teachers Learn to use the Prism of Avatars for Instruction. Galt House, Louisville, Kentucky Presenters: Ingrid Graves, Yadi Ziaeehezarjeribi 2008 AECT International Convention Presentation, November 4-8, 2008 BUENA VISTA PALACE HOTEL Orlando, Florida Title: Effective use of computer gaming technology in K-12 classrooms Yadi Ziaeehezarjeribi Paige Worrell Ingrid Graves

One Laptop per child

The vision behind One Laptop Per Child. TED Update on Negroponte's OLPC dream Yves Behar: Creating objects that tell stories